

**AMENDMENTS TO THE CLAIMS**

Please cancel claims 1-29, 32 and 37 and add new claims 38 - 50 as follows:

1-37 (Cancelled).

38. (New) An interactive environment that is partially real and partially simulated comprising:

a structure that is large enough to accommodate an individual both before and after the individual takes a plurality of displacement steps within the structure, the structure formed by a plurality of adjoining walls;

a real, operable door located in one of the walls of the structure;

an electronic display positioned behind the door which is large enough to fully span across the entire opening of the door;

a sensor system configured to sense movement of the individual within the structure, including a plurality of displacement steps of the individual within the structure; and

a processing system in communication with the sensor system and the electronic display and configured to deliver signals to the electronic display representative of imagery that, when displayed on the electronic display, appears to the individual to be a real environment that lies beyond the door and that changes in response to the individual taking a plurality of displacement steps within the structure in a manner that appears to the individual to be the changes in perspective of the real environment that the individual would expect to see through the door in response to the individual taking the plurality of displacement steps.

39. (New) The interactive environment of claim 38 further comprising a real window in one of the walls of the structure and a second electronic display positioned behind the window which is large enough to fully span across the entire opening of the window, wherein the processing system is also in communication with the second electronic display and configured to deliver signals to the second electronic display representative of imagery that, when displayed on the electronic display, appears to the individual to be the portion of the real environment that lies

beyond the window and that changes in response to the individual taking a plurality of displacement steps within the structure in a manner that appears to the individual to be the changes in perspective of the real environment that the individual would expect to see through the window in response to the individual taking the plurality of displacement steps.

40. (New) The interactive environment of claim 38 wherein the imagery of the real environment is captured from a real environment and displayed on the electronic display as it is being captured in real time.

41. (New ) The interactive environment of claim 38 wherein the imagery is that of a ship on water.

42. (New) The interactive environment of claim 38 wherein the imagery is that of an airplane.

43. (New) The interactive environment of claim 38 wherein the imagery is that of a vehicle.

44. (New) An interactive environment that is partially real and partially simulated comprising:

a structure that is large enough to accommodate an individual both before and after the individual takes a plurality of displacement steps within the structure, the structure formed by a plurality of adjoining walls;

a real window in one of the walls of the structure;

an electronic display positioned behind the window which is large enough to fully span across the entire opening of the window;

a sensor system configured to sense movement of the individual within the structure, including a plurality of displacement steps of the individual within the structure; and

a processing system in communication with the sensor system and the electronic display and configured to deliver signals to the electronic display representative of imagery that, when

displayed on the electronic display, appears to the individual to be a real environment that lies beyond the window and that changes in response to the individual taking a plurality of displacement steps within the structure in a manner that appears to the individual to be the changes in perspective of the real environment that the individual would expect to see through the window in response to the individual taking the plurality of displacement steps.

45. (New) The interactive environment of claim 44 wherein the imagery of the real environment is captured from a real environment and displayed on the electronic display as it is being captured in real time.

46. (New) The interactive environment of claim 44 further comprising real, operable shutters in front of the window.

47. (New) The interactive environment of claim 44 wherein the real window is configured to be physically opened and closed.

48. (New) The interactive environment of claim 44 wherein the imagery is that of a ship on water.

49. (New) The interactive environment of claim 44 wherein the imagery is that of an airplane.

50. (New) The interactive environment of claim 44 wherein the imagery is that of a vehicle.